

Multi-modal Language Models for Lecture Video Retrieval

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ABSTRACT

We propose Multi-modal Language Models (MLMs), which adapt latent variable techniques for document analysis to exploring co-occurrence relationships in multi-modal data. In this paper, we focus on the application of MLMs to indexing text from slides and speech in lecture videos, and subsequently employ a multi-modal probabilistic ranking function for lecture video retrieval. The MLM achieves highly competitive results against well established retrieval methods such as the Vector Space Model and Probabilistic Latent Semantic Analysis. When noise is present in the data, retrieval performance with MLMs is shown to improve with the quality of the spoken text extracted from the video.

Categories and Subject Descriptors

H.3.1 [Information Storage and Retrieval]: Content Analysis and Indexing; H.3.3 [Information Storage and Retrieval]: Information Search and Retrieval

General Terms

Algorithms

Keywords

Multi-modal retrieval, latent variable modeling, multi-modal probabilistic ranking

1. INTRODUCTION

The continued growth in user generated video on the internet has exacerbated the need for content search and management tools. A quickly growing sector of internet-distributed content is *expository* or “how-to” video, a genre which includes lecture videos from online courses, presentations from conferences and seminars, and more general demonstration and tutorial videos.

Slide-based lecture videos are amenable to content-based indexing due to the temporal and topical structure the slides

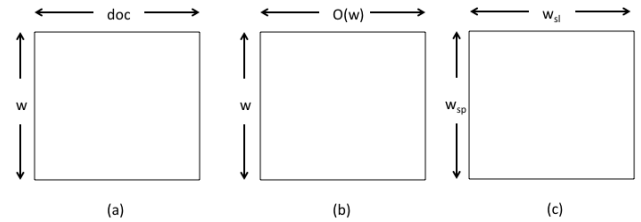


Figure 1: The left panel shows the traditional word-document matrix that is modeled using PLSA and LDA. The middle panel shows the matrix processed in word-topic modeling [5], where the co-occurrence of a word w and its neighborhood words $O(w)$ is modeled. The right panel shows the multi-modal variant we propose in which the co-occurrence of slide words and spoken words are modeled.

provide. Systems can exploit the slide text to enable search functionality inside the videos [1, 6, 14].

Retrieval systems have also extracted text from the spoken audio in lecture videos using automatic speech recognition (ASR) [8]. ASR errors are commonplace due to poor audio recording quality or acoustic mismatch and diminish the spoken text’s utility for video retrieval. In some cases, “clean” spoken text is available as manually created closed captions (CC). While slides typically contain sparse and discriminative text, speech is relatively voluminous, improvised, and comprised largely of generic terms.

We propose a model for the co-occurrence of the words in videos’ spoken audio and detected slides. Latent variable modeling captures prominent correlations between terms in these modalities while suppressing anomalous coincidences. The resulting model emphasizes semantically meaningful relationships between terms, while reducing dimensionality. We exploit the model’s probabilistic framework for improved lecture video retrieval. Our contributions are:

- We propose Multi-modal Language Models (MLMs) to represent co-occurrences of multi-modal data using latent variable modeling.
- We propose a multi-modal probabilistic ranking function for use with the MLMs for lecture video retrieval.
- We introduce the Google I/O Dataset, a new dataset for studying multi-modal lecture video retrieval.

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2. RELATED WORK

The Vector Space Model (VSM) for information retrieval treats documents as “bags” of words [10] and drives high performance text search systems including Lucene¹. VSM was applied to lecture video retrieval in [11]. VSM leads naturally to representing the document corpus in a matrix. Figure 1(a) depicts such a matrix in which the rows and columns are indexed by the words and documents respectively. Both Probabilistic Latent Semantic Analysis (PLSA) [7] and Latent Dirichlet Allocation (LDA) [4] model documents using a distribution over latent variables to capture relations between co-occurring words. In [5], Chen proposed Word Topic Models (WTMs) which model the word-word matrix of Figure 1(b). The WTMs implement latent variable models on a finer sub-document level, demonstrating improved performance over conventional PLSA. While [5] constructs latent variable models for (unimodal) text documents, our MLMs are learned from multi-modal text as in Figure 1(c) and detailed in Section 3.

Researchers have applied latent variable models to explore the relation between images’ visual features and their text annotations using variants of LDA and PLSA. Barnard et al. [2] developed multi-modal LDA to jointly model a common underlying topic distribution on image region descriptors and annotation words (i.e., tags). Correspondence LDA (Corr-LDA) [3] models a process that first generates region descriptors followed by generation of words (each word is linked to one of the image regions). [12] developed a less constrained multi-modal LDA model allowing for different latent variable distributions in each modality and using regression to more flexibly capture inter-modality relationships.

Multi-layer PLSA [9] models visual features and tags by introducing two layers of latent variables (one being common to the two modalities) into the joint model, and does not require that tags associated with images necessarily describe the visual content. Rasiwasia et al. [13] used canonical correlation analysis (CCA) to model multi-modal data by jointly performing dimension reduction across the two modalities of words and pictures.

In this paper, we build generative models for individual spoken words and slide words, which we call Multi-modal Language Models (MLMs). The MLMs are also learned using Expectation Maximization (EM). In contrast to conventional latent variable models of a unimodal document corpus, MLMs model fine grained multi-modal word-word co-occurrences. This more direct formulation inherits the benefits of reduced dimensionality and noise suppression of prior probabilistic co-occurrence models, but with greatly simplified model training and retrieval.

3. MULTI-MODAL LANGUAGE MODELS

Multi-modal Language Models (MLMs) are latent variable models learned from the *multi-modal* data matrix of Figure 1(c). The matrix entries indicate the number of times a spoken word and a slide word co-occur in the same video. A set of latent variables is introduced to model the essential relationships between slide words and spoken words. Following the graphical model in Figure 2, the joint probability of a

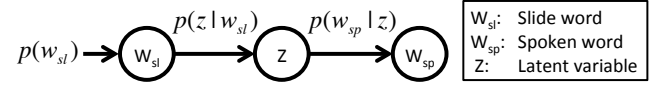


Figure 2: The graphical model of our proposed MLM. The relation between each slide word and spoken word is described by a set of latent variables. The model parameters $p(z|w_{sl})$ and $p(w_{sp}|z)$ can be estimated by the EM algorithm, while the prior of $p(w_{sl})$ is directly obtained from the corpus.

slide word w_{sl} and a spoken word w_{sp} is given by:

$$p(w_{sp}, w_{sl}) = \sum_z p(w_{sp}|z)p(z|w_{sl})p(w_{sl}) . \quad (1)$$

We maximize the likelihood of the data co-occurrence matrix in Figure 1(c) using EM. Throughout, we process the raw word count data using Laplace smoothing [10]. Following the derivations in [7], the EM iterations are:

E-Step: Update

$$p(z|w_{sp}, w_{sl}) = \frac{p(w_{sp}|z)p(z|w_{sl})}{\sum_z p(w_{sp}|z)p(z|w_{sl})} , \quad (2)$$

M-Step: Update

$$p(w_{sp}|z) = \frac{\sum_{w_{sl}} \#(w_{sl}, w_{sp})p(z|w_{sl}, w_{sp})}{\sum_{w_{sl}, w_{sp}} \#(w_{sl}, w_{sp})p(z|w_{sl}, w_{sp})} , \quad (3)$$

$$p(z|w_{sl}) = \frac{\sum_{w_{sp}} \#(w_{sl}, w_{sp})p(z|w_{sl}, w_{sp})}{\#(w_{sl})} . \quad (4)$$

The result of EM training is the MLM for the slide and spoken words in the corpus following (1).

4. RETRIEVAL RANKING FUNCTION

We propose a probabilistic multi-modal ranking score for lecture video retrieval. Each video in the corpus is represented by its associated slide text transcript T_{sl} and spoken text transcript T_{sp} . We utilize $p(z|w_{sl}, w_{sp})$ from (2) to compute the video specific latent variable distribution,

$$p(z|(T_{sl}, T_{sp})) = \sum_{(w_{sl}, w_{sp}) \in (T_{sl}, T_{sp})} \alpha((w_{sl}, w_{sp}), (T_{sl}, T_{sp})) \cdot p(z|w_{sl}, w_{sp}) , \quad (5)$$

where $\alpha((w_{sl}, w_{sp}), (T_{sl}, T_{sp}))$ represents the co-occurrence frequency of the word pair (w_{sl}, w_{sp}) observed in the specific video’s transcripts (T_{sl}, T_{sp}) .

Denote the user query text as T_q . We estimate the query-video relevance by the conditional probability of T_q given (T_{sl}, T_{sp}) from the video:

$$p(T_q|(T_{sl}, T_{sp})) = \prod_{w_q \in T_q} \sum_z p(w_q|z)p(z|(T_{sl}, T_{sp})) . \quad (6)$$

Here, $p(z|(T_{sl}, T_{sp}))$ is calculated as in (5), but users’ query language model $p(w_q|z)$ is unknown. It is reasonable to assume that the query words obey a similar distribution to the slide words or spoken words in the video corpus. Therefore,

¹<http://lucene.apache.org>

(6) can be rewritten by replacing $p(w_q|z)$ with $p(w_{sl}|z)$ and $p(w_{sp}|z)$ respectively:

$$p_{sl}(T_q|(T_{sl}, T_{sp})) = \prod_{w_{sl} \in T_q} \sum_z p(w_{sl}|z) p(z|(T_{sl}, T_{sp})) , \quad (7)$$

$$p_{sp}(T_q|(T_{sl}, T_{sp})) = \prod_{w_{sp} \in T_q} \sum_z p(w_{sp}|z) p(z|(T_{sl}, T_{sp})) . \quad (8)$$

We multiply $p_{sl}(T_q|(T_{sl}, T_{sp}))$ and $p_{sp}(T_q|(T_{sl}, T_{sp}))$ to define the final video ranking score for the query T_q :

$$\hat{p}(T_q|(T_{sl}, T_{sp})) = p_{sl}(T_q|(T_{sl}, T_{sp})) \cdot p_{sp}(T_q|(T_{sl}, T_{sp})) . \quad (9)$$

A notable implementation detail is that the conditional probability $p(z|(T_{sl}, T_{sp}))$ in (7) and (8) is query-independent. Therefore, it is pre-computed once per video and stored to accelerate processing at query time.

5. EXPERIMENTS

5.1 The Google I/O Dataset ²

To validate our video retrieval scheme, we assembled a dataset of 209 presentation videos from Google I/O conferences in the years 2010-2012. The lengths of the videos range from 40 to 60 minutes. By crawling the conference web sites, we collected the following data for each presentation video:

- Slide text from PPT, PDF, HTML5, etc. (PPT)
- Closed-caption speech transcripts (CC)
- OCR extracted slide text from video frames (OCR)
- ASR speech transcripts from YouTube (ASR)

For automatic slide text extraction (OCR), we first automatically detect slide keyframes from the videos using the system in [1]. We then use Microsoft Office document OCR to extract slide text from the resulting video keyframes. The ASR transcript is downloaded from YouTube.

The automatically extracted OCR and ASR data are noisy versions of the actual slide and spoken text. To filter recognition errors, we discard OCR and ASR transcript words that appear only once in the corpus and are not in the english dictionary. We empirically verified that this filtering procedure does not hurt performance, while significantly reducing computation time. After filtering the noisy text, we retain 29,279 and 36,118 unique words for the ASR and OCR lexicons, respectively. In comparison, the lexicon of the error-free text contains 22,786 unique words from CC and 17,013 words from PPT.

Based on the talks’ descriptions on the conference web sites, 275 queries were manually generated to simulate user queries. The queries are technical terms such as “listview android widget” and “NFC reader/writer API”. Manual ground truth relevance judgments were compiled for all 275 queries across all 209 videos. We use mean average precision (mAP) [10] as the evaluation metric.

²The Google I/O dataset is available for download at <http://purl.stanford.edu/gc512qf7480>

5.2 Baseline methods

We compare using MLMs with two well established retrieval methods: VSM and PLSA. The Lucene documentation³ and [10] describe VSM retrieval. For retrieval using PLSA, we used the following ranking score which is similar to (6):

$$p(T_q|D) = \prod_{w_q \in T_q} \sum_z p(w_q|z) p(z|D) , \quad (10)$$

where D denotes a video. This ranking performed better than the folded-in latent space retrieval proposed in [7]. For each text modality, we used 200 latent variables in the PLSA model.

For multi-modal retrieval, we evaluate both early and late fusion strategies for both VSM and PLSA. For early fusion, the available slide and spoken text is concatenated to represent each video prior to indexing. For late fusion, retrieval scores are first computed independently for slide and spoken data, and then fused in a weighted sum:

$$S_{\text{late fusion}} = \lambda S_{sl} + (1 - \lambda) S_{sp} . \quad (11)$$

S_{sl} and S_{sp} represent the retrieval scores of slide and spoken text respectively, and $\lambda \in [0, 1]$ is optimized via two-fold cross validation.

5.3 Retrieval with error-free text data

The first set of retrieval experiments uses CC spoken text and PPT slide text, i.e., model training and video retrieval use error-free slide and spoken text transcripts. Table 1 shows the mAP for the MLM trained with 200 latent variables, compared to the early and late fusion results from VSM and PLSA. The MLMs approach significantly outperforms the second best performing method of VSM late fusion, with statistical significance at 99% confidence interval according to the paired t-test.

Table 1: Multi-modal retrieval performance using PPT and CC text on the Google I/O corpus.

	mAP@N		
	N=5	N=10	N=209
VSM early fusion	0.863	0.829	0.777
VSM late fusion	0.869	0.845	0.790
PLSA early fusion	0.858	0.830	0.767
PLSA late fusion	0.806	0.793	0.732
MLM (ours)	0.902	0.875	0.830

5.4 Retrieval with noisy text data

We repeat the experiments using the automatically extracted text from OCR and ASR to represent each video. Here, noisy OCR and ASR text data are employed to train the MLMs and the retrieval mAPs are tabulated in Table 2. While there is no performance gain as in the noise-free case (PDF and CC), the MLMs achieve statistically indistinguishable performance to the competitive VSM late fusion baseline (paired t-test: $t = 0.672$, $p = 0.502$).

³http://lucene.apache.org/core/4_0_0/core/org/apache/lucene/search/similarities/TFIDFSimilarity.html

Table 2: Multi-modal retrieval performance using OCR and ASR text on the Google I/O corpus.

	mAP@N		
	N=5	N=10	N=209
VSM early fusion	0.807	0.780	0.723
VSM late fusion	0.829	0.811	0.747
PLSA early fusion	0.807	0.785	0.708
PLSA late fusion	0.751	0.731	0.647
MLM (ours)	0.822	0.805	0.734

5.5 ASR quality and MLM performance

The results show that the use of noisy slide and spoken text can diminish the effectiveness of MLMs for lecture video retrieval. To analyze the degradation of retrieval performance due to noise in each data modality, we performed experiments using VSM on unimodal data (recall that we have 4 types of unimodal data: PPT, CC, OCR, ASR). The full unimodal VSM results are omitted here for brevity, but retrieval using OCR text performs on par with retrieval using PPT text (mAP@5 for OCR retrieval is only 0.01 lower than PPT), whereas retrieval using ASR text is significantly worse than using CC text (mAP@5 for ASR retrieval is 0.206 lower than CC). We thus hypothesize that poor quality ASR degrades retrieval performance of MLMs trained using OCR-ASR word pairs.

To assess this hypothesis, we divide the 275 queries into two sets, according to whether the query’s retrieval Average Precision at the top-5 candidates (AP@5, using noisy text data $T_{sl} = T_{OCR}$ and $T_{sp} = T_{ASR}$) for MLMs outperform that of the VSM late fusion baseline. Set 1 consists of those queries for which the MLMs outperform VSM late fusion, while set 2 contains queries for which the MLMs underperform VSM late fusion. We next examine *unimodal* VSM retrieval performance in terms of mAP@5 on the two query sets, using CC and using ASR. On set 1 queries, the mAP@5 for VSM using CC is 0.149 higher than VSM using ASR. However, on set 2 queries, the mAP@5 difference between VSM using CC and using ASR is 0.227. This substantial difference suggests that ASR quality is especially poor for the set 2 queries for which MLM retrieval performance is worse. At the same time, the analogous mAP@5 difference for PPT compared to OCR is 0.044 and -0.005 for set 1 and set 2, respectively. We thus observe a substantial performance gap between the two query sets using spoken text alone and a negligible gap using slide text alone. Therefore, when the quality of automatically extracted ASR text is better, we anticipate the MLMs in turn add greater value for retrieval.

6. CONCLUSIONS

We have proposed Multi-modal Language Models and a probabilistic ranking function for multi-modal video retrieval. We introduce a new dataset, the Google I/O dataset, that contains multi-modal lecture videos and text queries with ground truth relevance judgements. When using error-free PPT and CC transcripts for multi-modal retrieval, MLM significantly outperforms the well established retrieval methods VSM and PLSA. When only the automatically extracted OCR and ASR noisy text are available, our model shows

similar performance to the best performing benchmark method. Error analysis suggests that as the quality of the available text from ASR improves, MLMs can achieve additional gains in retrieval performance that surpass the benchmarks.

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